



UMLAUF Historic Preservation, Expansion and Unification Plan

Public Session
October 23rd, 2023

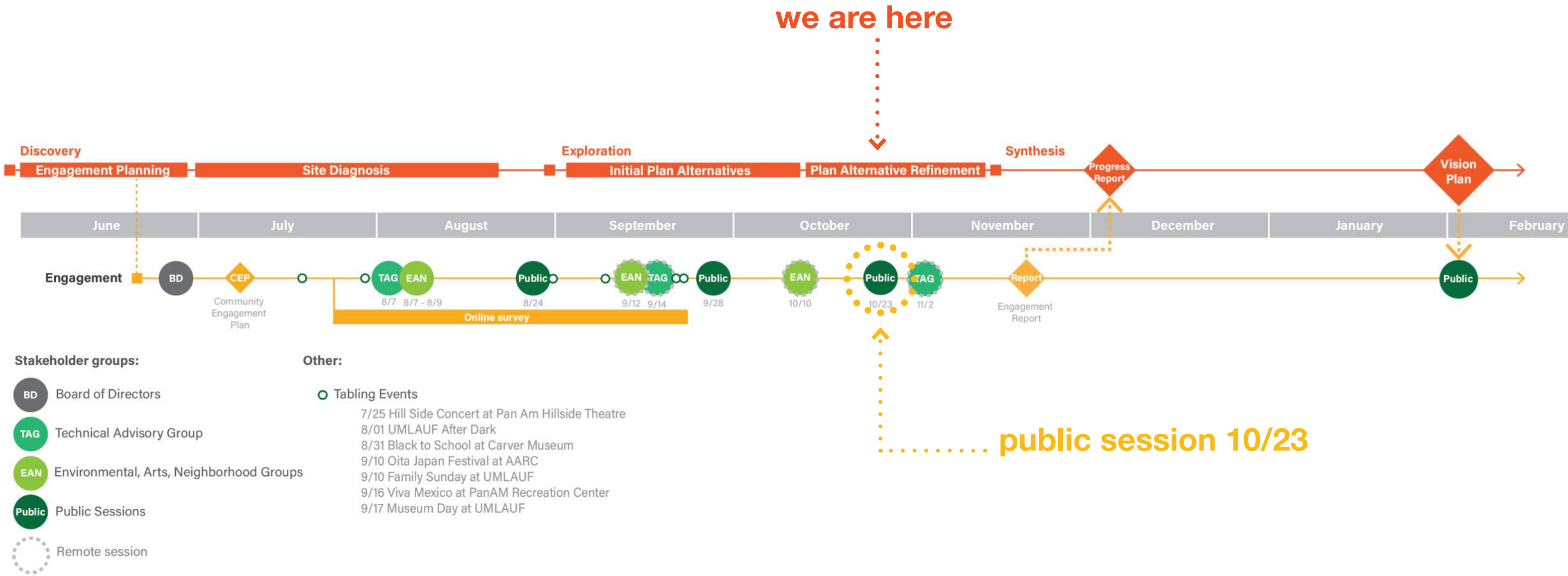
Agenda

- 1. Project timeline**
- 2. Engagement summary**
- 3. Guiding principles, design guidelines & design progress**
- 4. Open discussion**

01

Project timeline

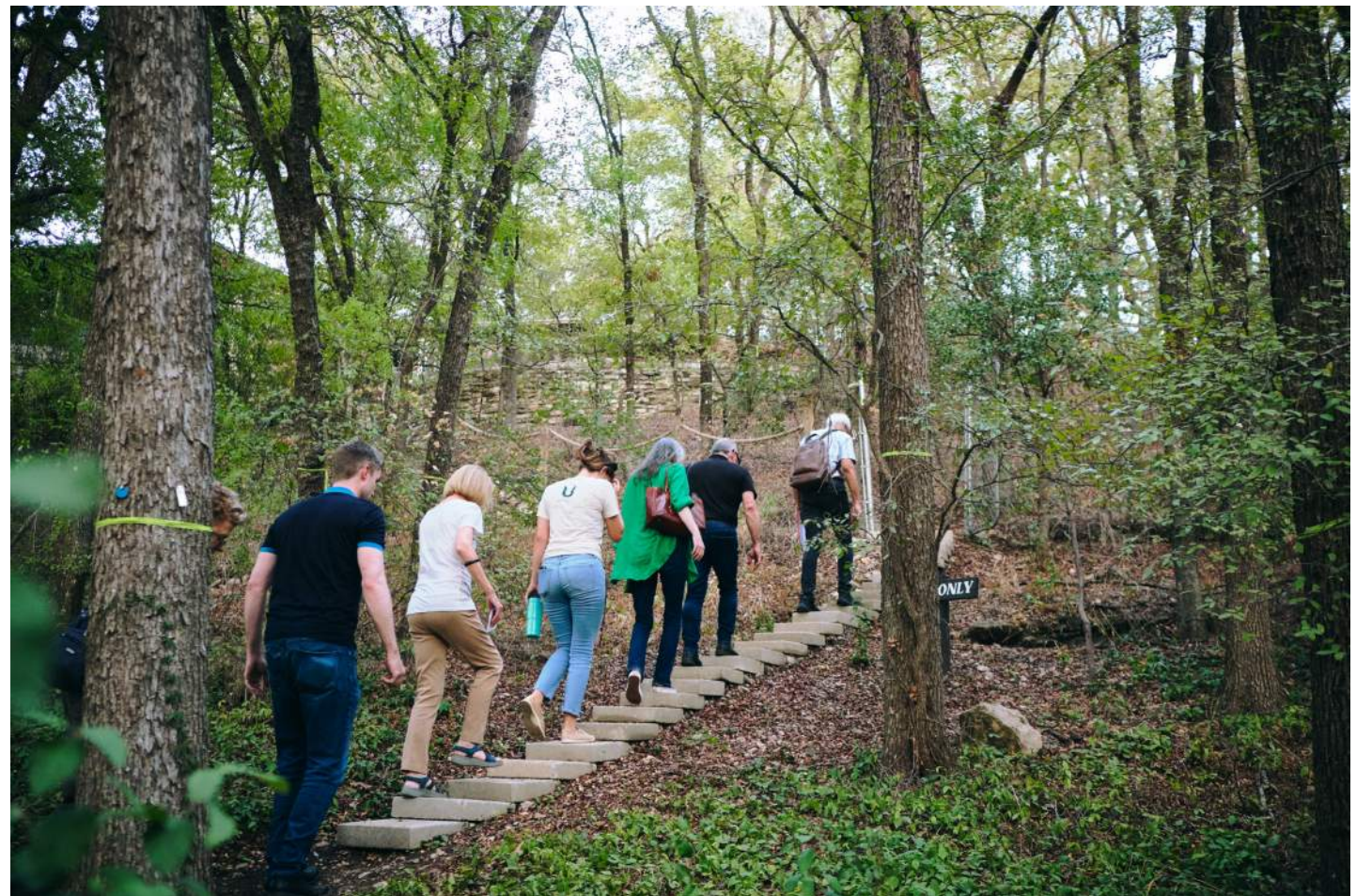
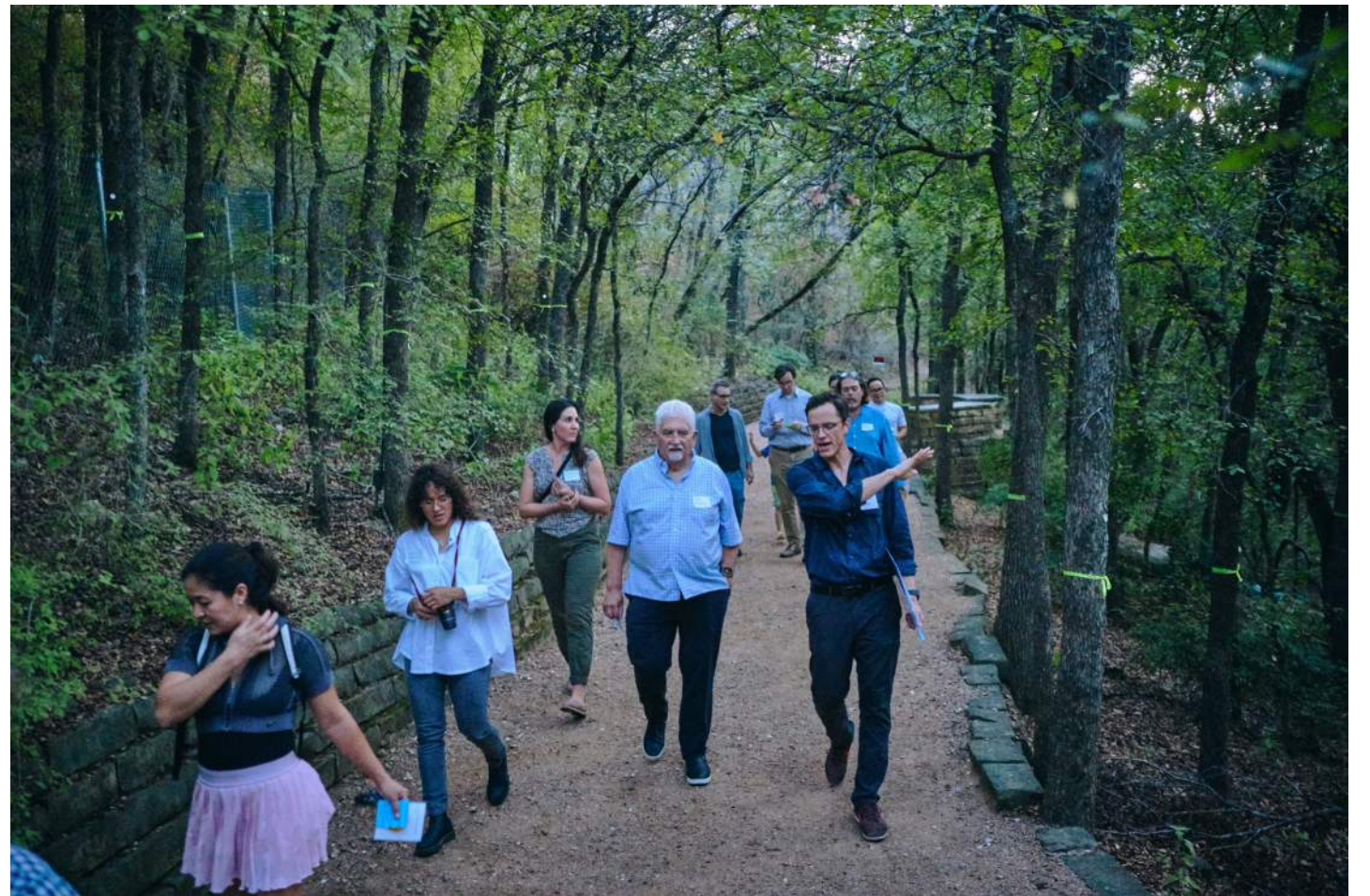
Project Timeline



02

Engagement summary

02.1 September Public Session results



Bride

What challenges could the user encounter?

What could enhance the user's experience?

Treehouse

Vendor loading might be tricky. Elevator, parking, loading zone.	Distance to kitchen would need catering facilities	Distance from parking - access for deliveries	Open for sculpting classes that are organized. Not just walk-in and out.	Vendors loading in/ setting up while museum is open	Getting ready space
Events site should be in the middle of garden	Distance from ceremony space (current) to indoor reception space		Interactive sculpting classes and events	Food vendor	Additional parking

Gateway

Vendors loading in near entrance-like they do now	No lights for dusk event	More lighting, accessibility, more parking	Would like to have a vantage point to look over the garden (more than the roof of a parking lot)	More colorful, modern sculptures	Would like to see art on the walkway. Perhaps something more natural. Think Andy Goldsworthy at Stormking.
Does not showcase waterfall as backdrop for photos currently, but would be nice	Pedestrian entry could be nicer (not through parking lot)	Understanding access. Distance to house studio. Neighborhood disturbance	Close to parking, tucked in nature, the sound of the brook, close to existing amenities	If the studio space can be used for prep and photos separate from the event gathering space	Tree canopy is a little patchy currently. Would like more heritage trees
Would like the waterfall to accentuate, don't dominate, the sound at my event			Close to garden, expanded garden space and shade!	Structure not visible from garden	Wedding march from nature is nicer than main building

Wheelchair user

What challenges could the user encounter?

What could enhance the user's experience?

Treehouse

Parking access on top level for ADA access, so elevator is not the only option

Elevator capacity and size to consider. Consider walkway and non-elevator needs

Bridge access is not ADA friendly

Outdoor space on 3rd level to be ADA accessible

Gravel walkway in garden

With 3 levels it could be exhausting with elevator access on/off each level

Flexibility with elevator. But should not be the only option for ADA access

Parking to include ADA spaces. Wheelchair spaces are much wider.

Gateway

Elevator is crucial for access

Is there an attendee at the gateway levels? How do you monitor access?

Please limit how far I need to go for private special events

I want access to all places the UMLAUF has to offer -full accessibility please!

How do/what is the nature of "wild" and "garden"

Wayfinding signage. Where can I go? How? Distance?

Great place for a wheelchair-aided person to "hike" where little opportunity exists

Which fully-access compliant solution is the lightest on the land?

Garden
party
attendee

Treehouse

What challenges
could the user encounter?

Time. Seems
more straight
forward (faster) to
get to my
party/table if I
was a vendor

What could enhance the
user's experience?

Gateway

"The
architect's
ego" Split the
utility -more
accessible

Vendors have a
lot of "stuff" to
unload
This option seems
less convenient

Sublime:
process of
discovery,
should be
more subtle

Great additional
access for
vendors.
Elevator would
be crucial.

Signage
for vendor
loading

Sculpture
on path

Lighting
on
pathway

Love the
waterfall
sound

Keep the
trees

Vendor
loading
elevator

Events
space with
a view

Both: Small
gallering
Flexibility in
the use of
spaces

Possible
activation
-Photo booth
-Might be too
remote

Kid at camp

Treehouse

What challenges could the user encounter?

If it's a treehouse, it better be a TREEHOUSE

DANGER!

Are there animals in the forest?

Where's the kid's stuff?
Games, find and seek

What could enhance the user's experience?

Kids would learn more walking through garden

Glass wall view on side of elevator

Actually have a treehouse built that campers can paint and draw on the structure (get it sponsored)

Use the garden upstairs as a place to camp overnight

Have a sustainable garden where kids can learn environment

Gateway

Accessibility

They don't have a lot of sculpture in the long hike through the garden above

Hope the sitting area over the stream be an area where kids can create

Arts
College
Student

Treehouse

What challenges
could the user encounter?

Narrative based
planning is good
planning.
Impacts both
A&B

What could enhance the
user's experience?

B. Interpretation.
Comprehensive narrative
of the property. Historic
designation of the House
and Studio. Eventual
designation of the museum
and gardens

Gateway

Access is a
challenge.
Brings all access
activity to front
vs a journey.

Keep a
wildness walk,
but not apart
of major
connection

Elevator too defficient
to install and it creates
too much density on
this end of the site.
House and studio still
seem disconnected.

Having some
parking above
provides street
access to meeting
/ event space

Wayfinding is a part
of the experience.
Gateway would
disrupt the view and
current successful
wedding space

Opportunity to
have a theme
within the space.
Deliniated space.

Students would
want the most
art (diverse) and
it's an excellent
exhibit space

Dad + kids

What challenges
could the user encounter?

What could enhance the
user's experience?

Limit elevator,
should have
more
connections

Top of waterfall will
create an
unforgettable
memory of the
magic of the
UMLAUF for my kids

Elevator
dynamics:
glass on
view side.

Access
point
for...

Very outdoorsy
space above the
waterfall. Good
place for kids to
run around

Treehouse

Gateway

General

- Accessibility
- Elevator capacity
- Discovery/exploration aspect of the site
- Interpretation, wayfinding and education
- Lighting

Treehouse

- Connects arts education with the house and studio
- Concentration of activity
- Connections from parking to elevator (for events, vendors, deliveries)
- Relying too much on elevator
- Needs ADA parking on top level

Gateway

- Great views and sounds (waterfall, nature)
- Pedestrian access / connection from entry
- Brings all the accessibility to the front -not a journey
- Long walk for private events
- Needs more sculptures in pathway to house/studio

03

Design & Program

- 03.1 Programming Summary
- 03.2 Planning Principles
- 03.3 Design & Sustainability Guidelines
- 03.4 Design Progress

Programming Summary



- Two 10-person meeting rooms
- Two 22-person classroom studios
- Library
- Gift shop



- Exhibit Gallery dedicated to UMLAUF
- Viewable Archives



- 4 Private Offices for directors
- Open office for 8 staff
- Staff Support Spaces

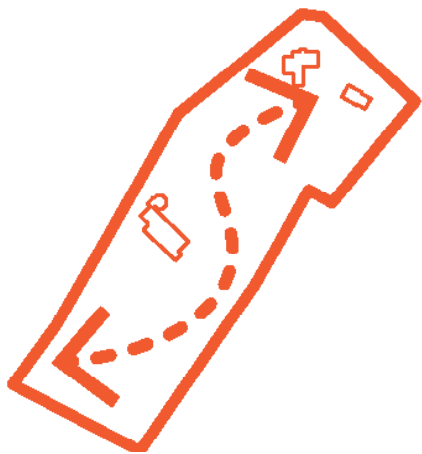


- Event Hall - 170 person event
- Two pre-ceremony suites
- Small commercial kitchen
- Events workroom and dedicated storage

Preservation Zones



Guiding Principles



Site unification

Incorporating the adjacent site that includes the home of Angeline and Charles Umlauf, their private sculpture garden, and the artist's studio.



Historic preservation

Preserving of the home, studio, and garden. Sharing the story of Charles Umlauf and the Umlauf family with the community.



Environmental rehabilitation

Managing water responsibly and protecting the ecology and biodiversity of the site.



Community connection

Implementing community-driven planning, and creating a welcoming space for everyone to enjoy and connect with nature and art.



Arts education expansion

Infusing the site with learning and exploration opportunities, making the whole site a learning experience.



How is the UMLAUF
Vision Plan...



How can
this
project...



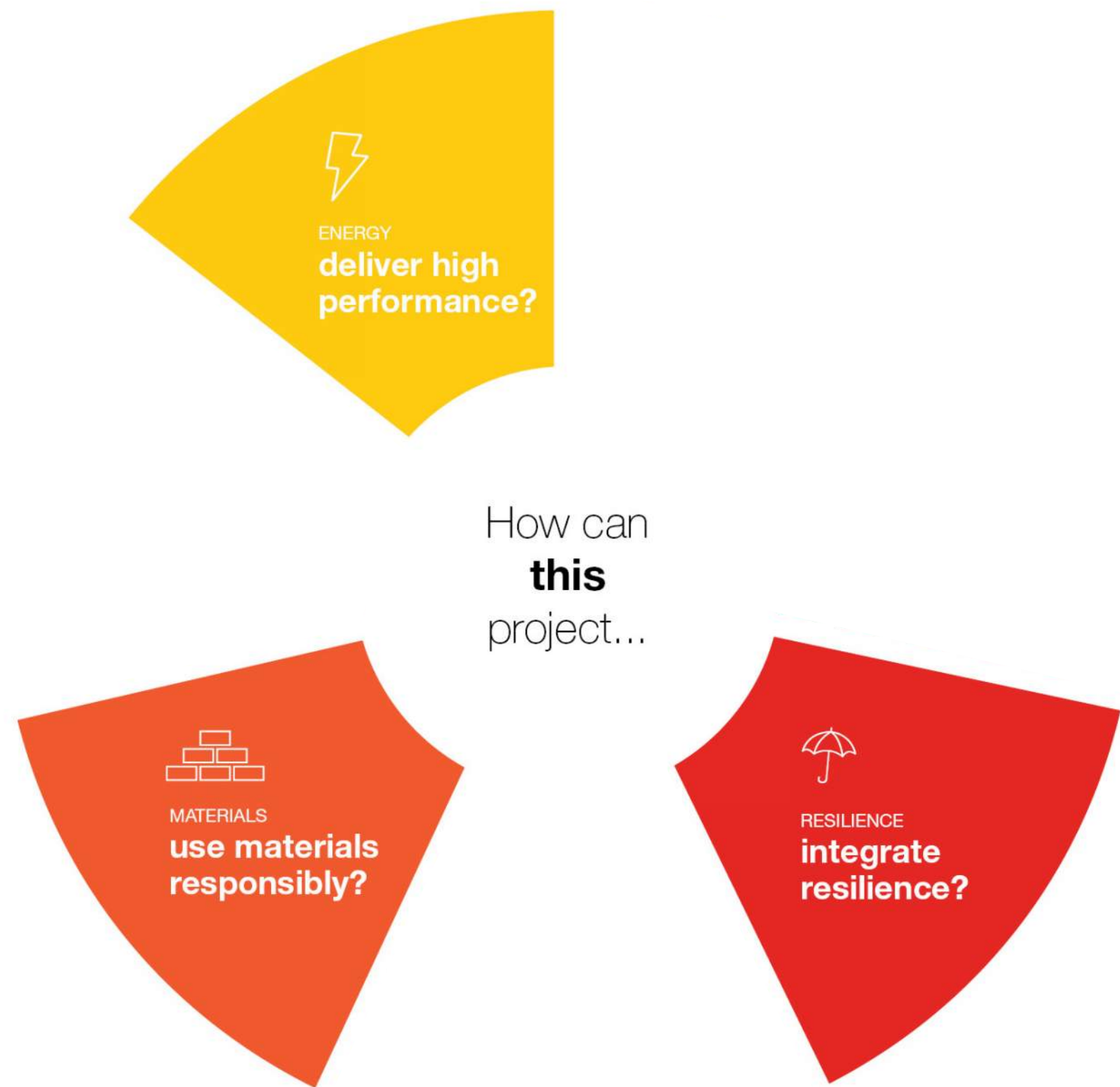
Community & Health



Water



Ecology & Biodiversity



Energy & Carbon

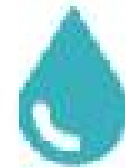
Design for Impact



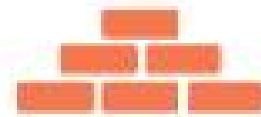
Respond to its environment?



Deliver high performance?



Manage water responsibly?



Use materials responsibly?



Engage the surrounding community?



Promote wellbeing?



Integrate resilience?

Design Guidelines



Harmonize

Attunement of form to natural and historic resources



Integration

Careful placement of elements to blend in



Materiality

Use of natural materials



Topography

Working with contour to enhance access, views, and discovery



Views

Optimize interior views

UMLAUF HPEU



Transparency

Fade buildings into the background



Interpretive

Architectural opportunity to frame educational experience



Biophilia

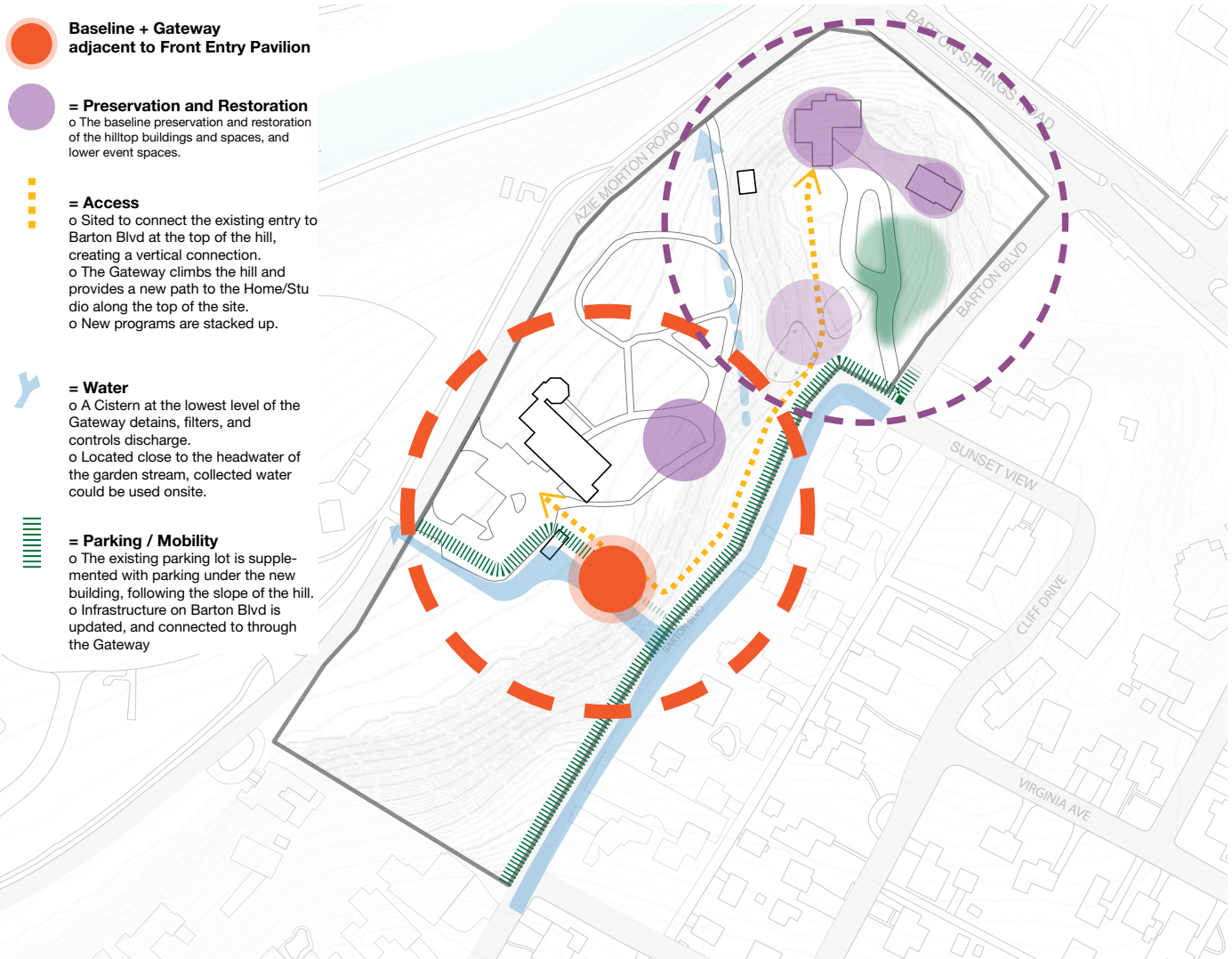
Wholistic, healthful building, environmentally beneficial to occupants and ecosystems

Design Progress

Treehouse

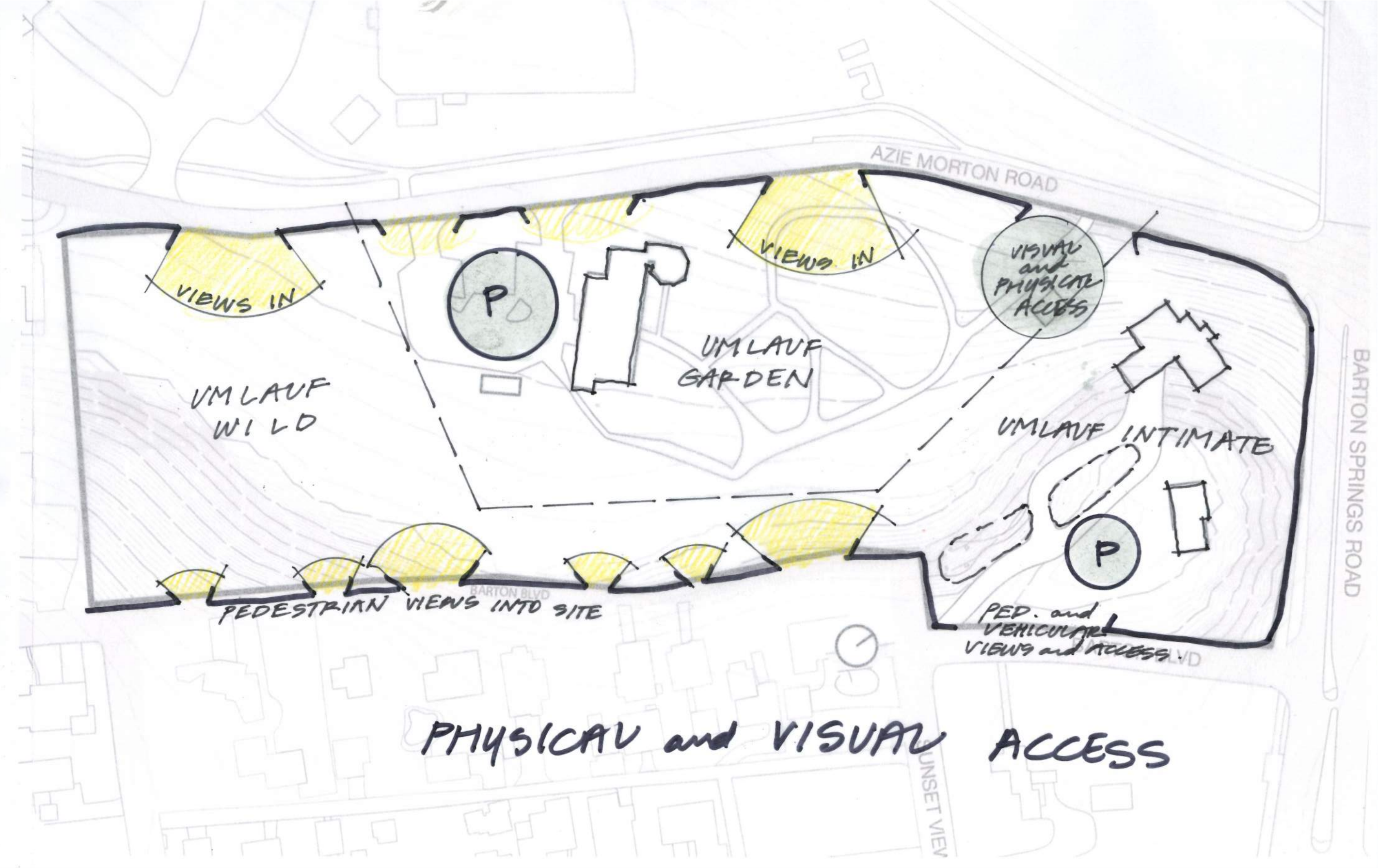


Gateway

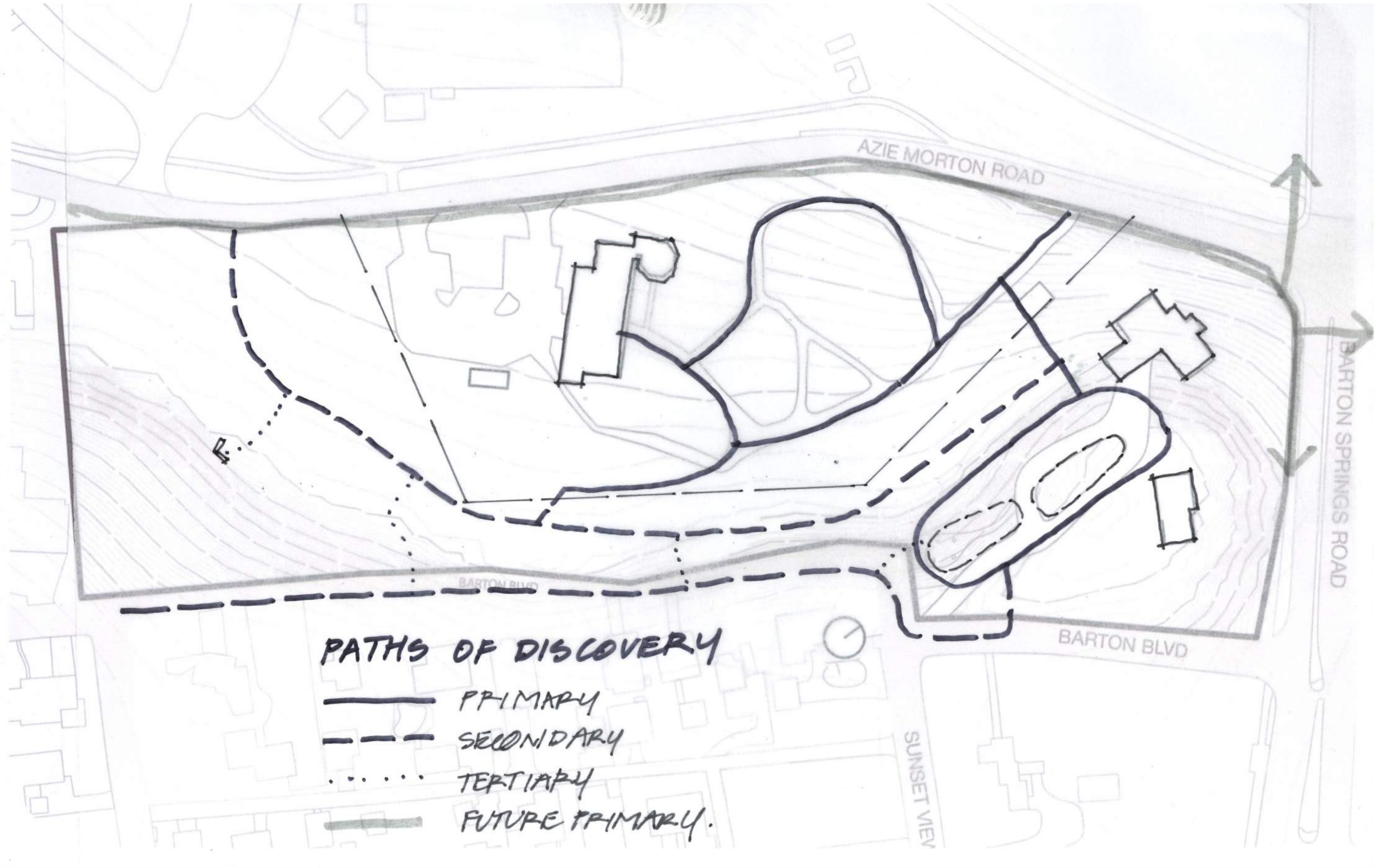


Tree House or Gateway> Tree House + Gateway

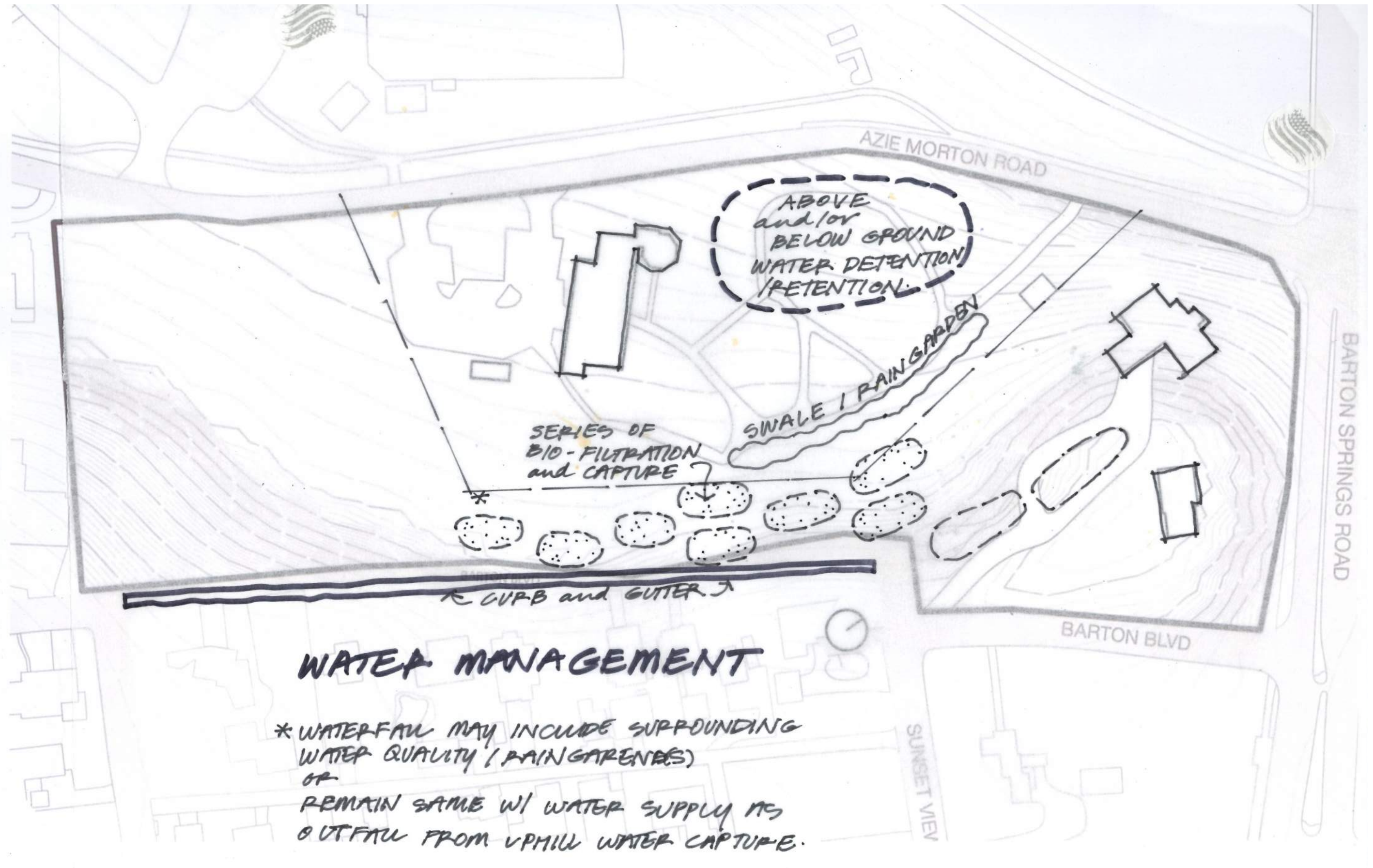
Visual Access



Paths of Discovery









Water Management



Site Plan



UMLAUF HPEU Vision Site Plan

-  = Improvements to driving efficiency
-  = Circulation (ramps and stairs)
-  = Architectural Elements
-  = Water Managemet
-  = Access and Pay Points
-  = Entries



Phased Plan - Phase 01

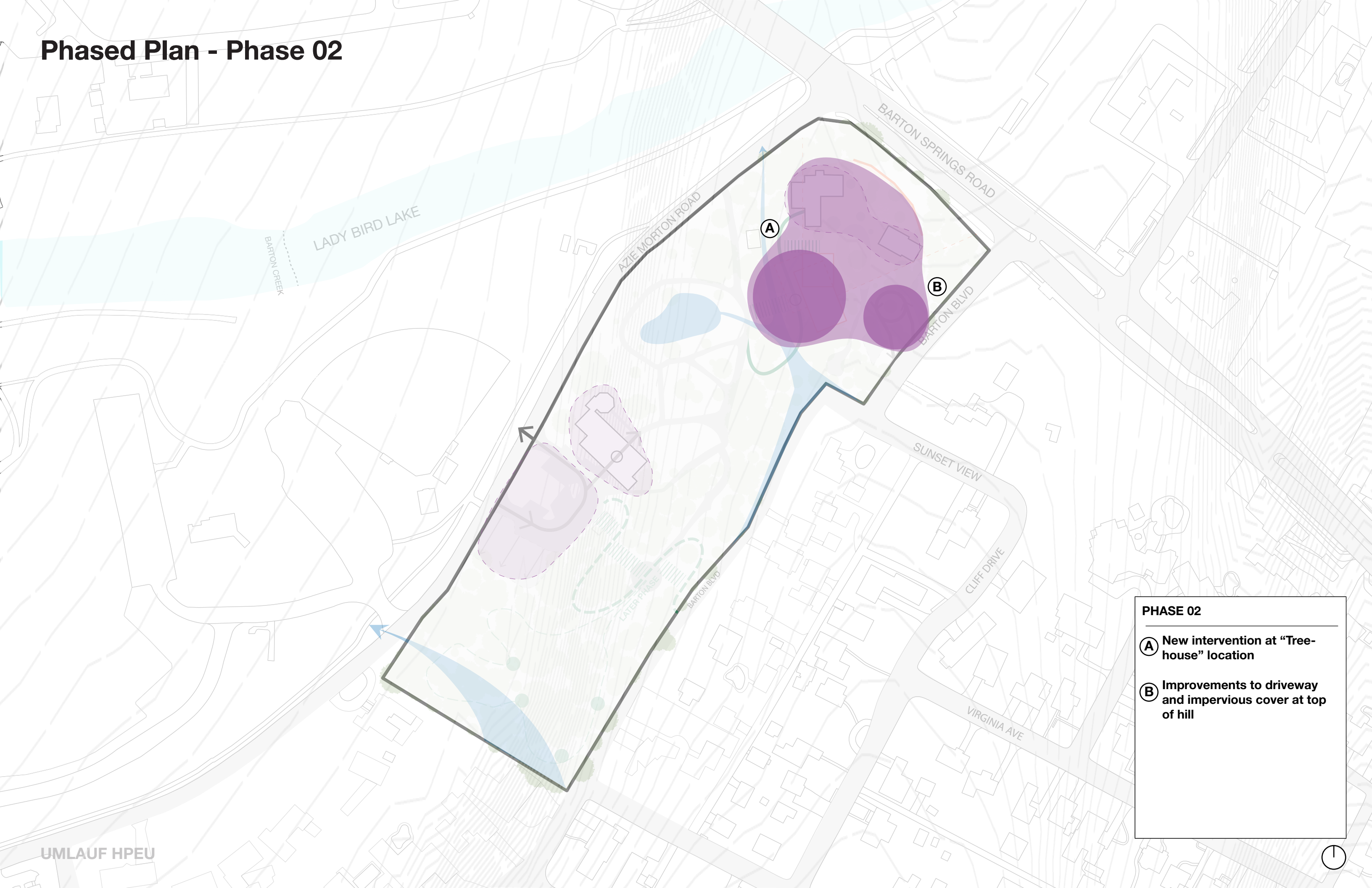


PHASE 01

- (A) Historic Preservation of House and Studio**
- (B) Create accessibility between bottom and top of hill**
- (C) ADA and other improvements to existing museum and entry**
- (D) Improved efficiency of existing parking lot**
- (E) Improve water management**



Phased Plan - Phase 02



PHASE 02

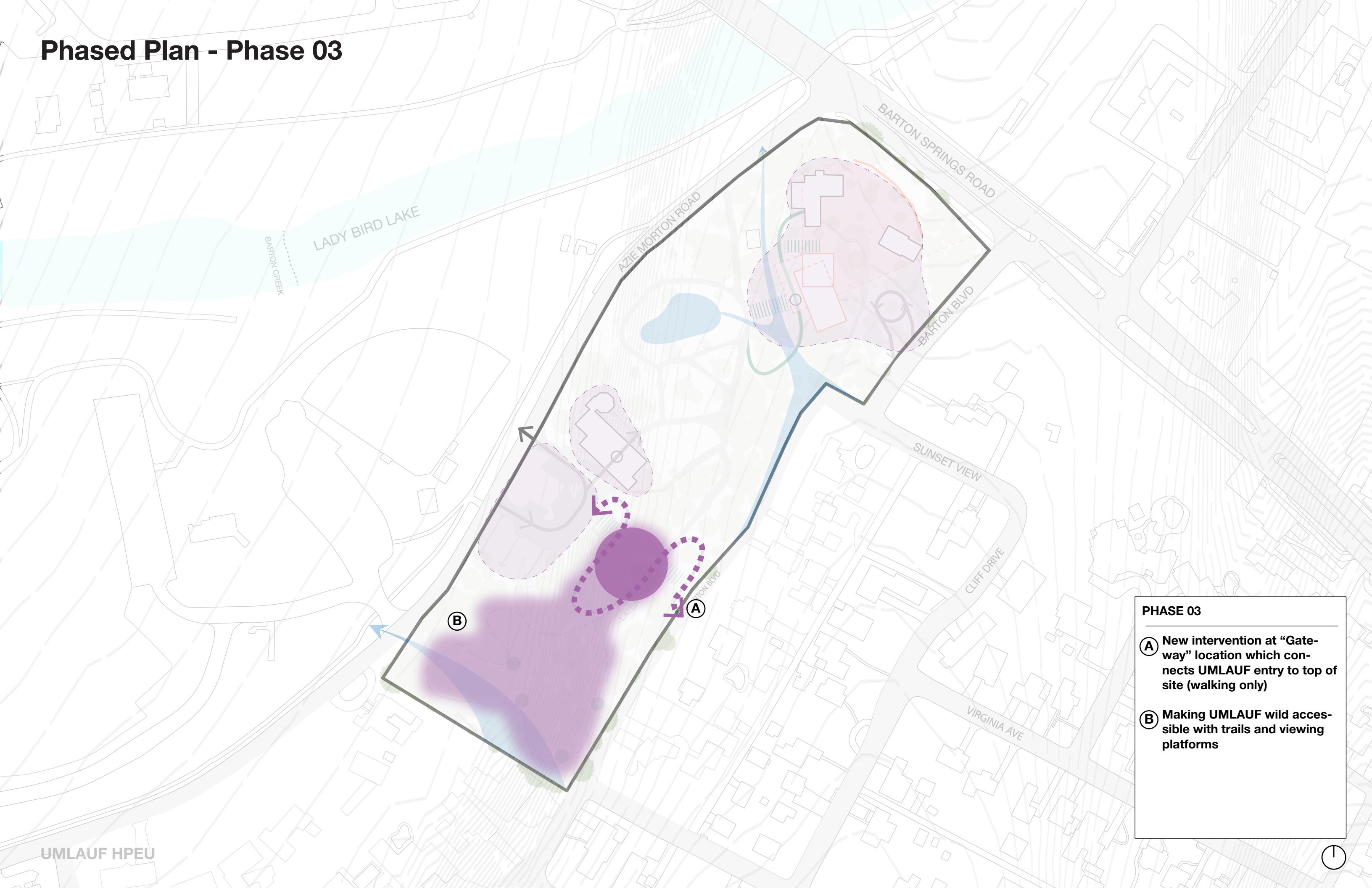
A

New intervention at “Tree-house” location

B

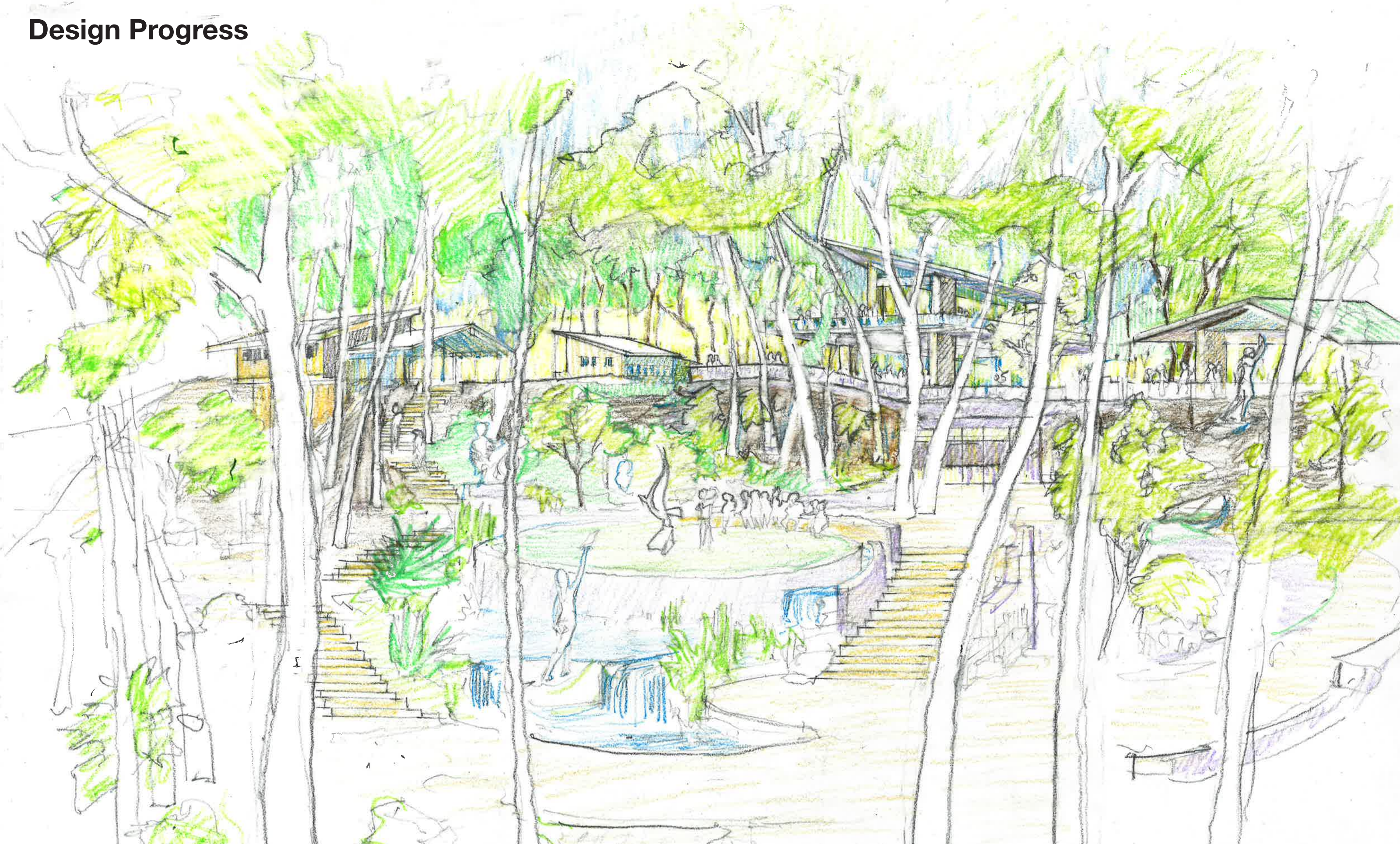
Improvements to driveway and impervious cover at top of hill

Phased Plan - Phase 03



UMLAUF HPEU

Design Progress



Final product: Vision Plan Report



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2 Community Engagement <ul style="list-style-type: none">• Community Engagement Plan• Engagement Summary• Survey• Technical Advisory Group Sessions• Work Sessions• Public Sessions• Community Events	5 Design Guidelines <ul style="list-style-type: none">• Architecture• Landscape• Preservation	
3 Analysis <ul style="list-style-type: none">• Existing Conditions• Buildings• Circulation• Views• Outdoor spaces• Landscape• Site constraints	6 Sustainability Goals <ul style="list-style-type: none">• Sustainability Commitment• Goals	

01

Introduction

01.1 HPEU Plan Vision
01.2 Guiding Principles
01.3 The UMLAUF
01.4 Process Timeline

Survey Demographics

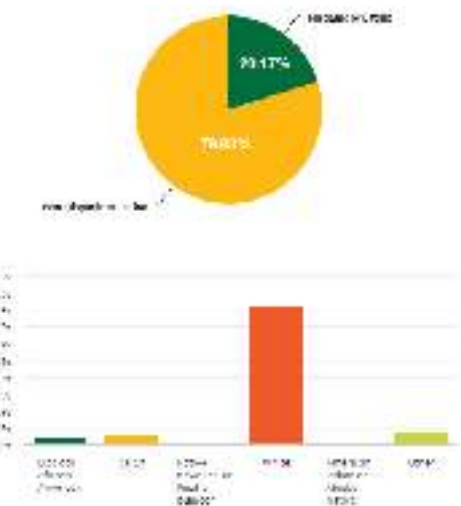
634 completed surveys

500 have visited

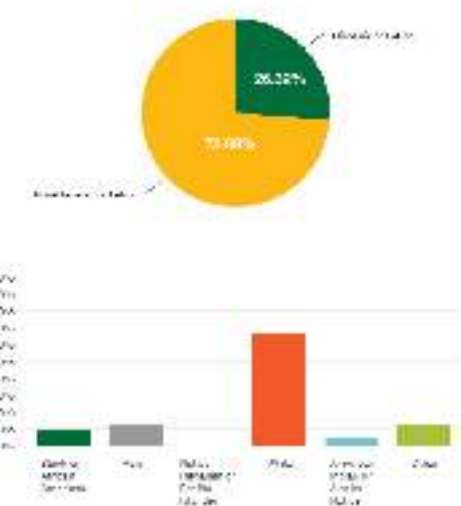
134 have not visited

+138 incomplete surveys (only answered that question)

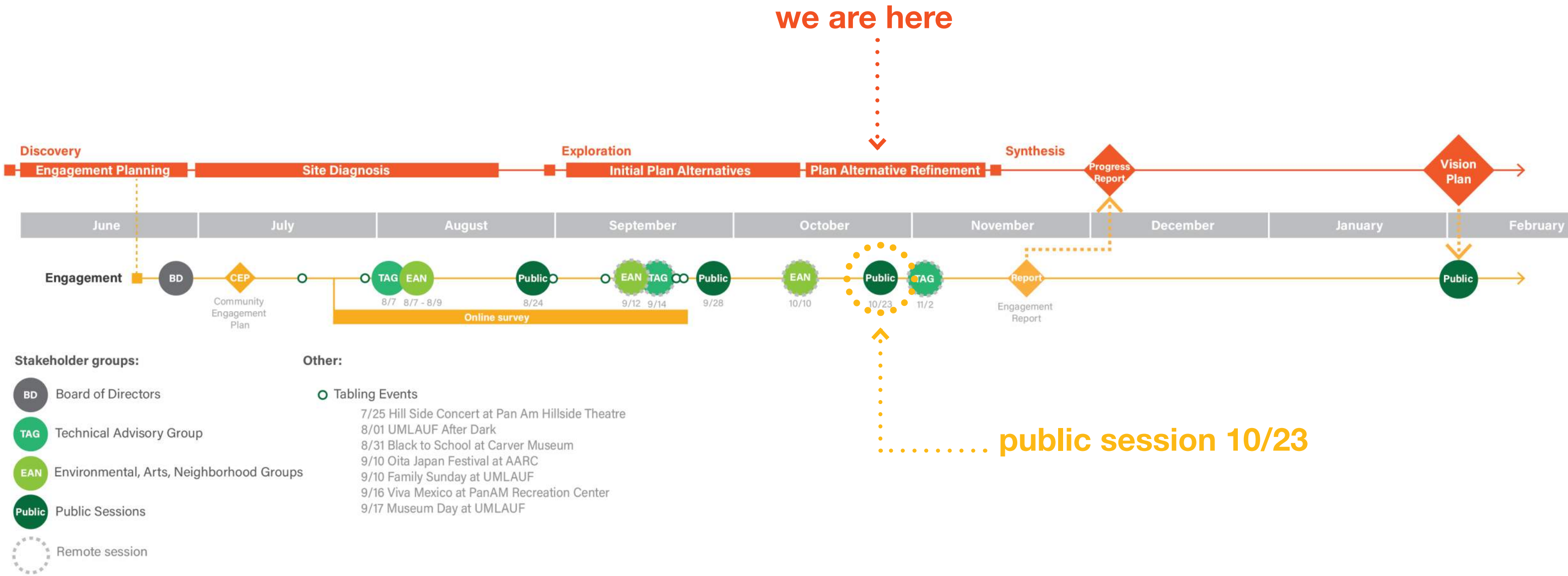
Have visited the UMLAUF:



Have not visited the UMLAUF:



Project Timeline

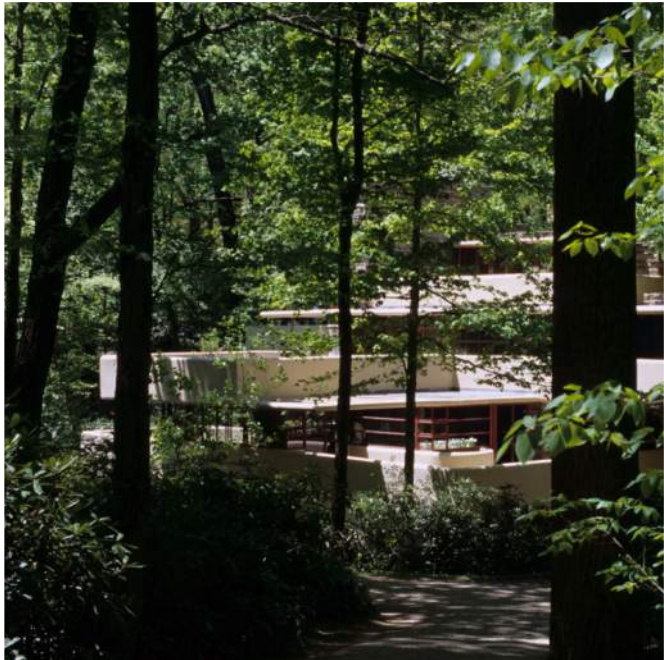


04

Discussion

Design Guidelines

Do these guidelines
build a solid foundation?



Harmonize

Attunement of form to natural and historic resources



Integration

Careful placement of elements to blend in



Materiality

Use of natural materials



Topography

Working with contour to enhance access, views, and discovery



Views

Optimize interior views



Transparency

Fade buildings into the background



Interpretive

Architectural opportunity to frame educational experience



Biophilia

Wholistic, healthful building, environmentally beneficial to occupants and ecosystems

Design concept



Do you think this concept aligns with the design guidelines and your feedback?

Thank you!

Please follow the project at:
www.umlautsculpture.org/visionplan